

**2010 Volleyball Hall of Fame  
Showcase of Champions  
Oct 9-11, 2010**

**Play STARTS at 9am sharp!**

Brief Coach's meeting at 8:30am

**Event Playing Rules**

The 2010 Volleyball Hall of Fame Showcase of Champions Event will be governed by 2010 NCAA Women's Volleyball rules with a few minor modifications. For those who are used to playing by National Federation rules, this sheet should clarify differences between the two sets of rules.

**Points of rule emphasis:**

Pool Play will be 2-21 point games starting at 4-4 and playing to 25. Win by 2pts. 27pt cap!

Warm up time will be 7 minutes for all matches broken down as follows, 3 minutes exclusive use of the court for the serving team, 3 minutes for the receiving team, and a 1 minute team huddle, (3,3,1). There will be no shared hitting or serving. Teams wishing to serve must serve during the 3 minute time period of exclusive use of the court. Teams may warm up behind the court while the other team has use of the court.

The ball may be white or multi-colored.

The coach may be seated or stand in front of the bench or past the end of the bench.

Submission of rosters to the scorer's table is not required. All coaches must be listed on the line-up sheet. The line up sheet must be submitted to the scorer's table at least 60 seconds before the start of the first game and at least 30 seconds before the start of subsequent games. The positions of players on the line up sheet is the way they will start on the floor regardless of serving or receiving. (If receiving, your first server will be in position 2, right front)

A team must have a minimum of 6 players to start a match and must have 6 players to continue.

Unnecessary delay will be sanctioned by a yellow card (warning) not a timeout.

Teams do not go to the end line at the end of game. They switch sides when directed. At the end of the match teams go to the end line. Before the deciding game, teams are released to their benches while the coin toss is conducted.

Any team representative may attend pre-match meeting and coin toss, the captain and/or coach is not required.

Teams will switch sides in the deciding game when one team reaches eight points.

18 team substitutions will be allowed. Multiple substitutions, during the same dead ball, must enter the substitution zone one at a time.

A player entering the substitution zone is considered a request for substitution, no signal or verbal declaration is necessary.

One toss is allowed for service. The ball must be tossed or released before contact. After the whistle for serve, eight seconds is allowed for service contact.

The ball may be contacted by any part of the body.

Players may touch the opponents court with feet or hands provided some part is on or above the center line. Players may also penetrate the opponents court with the entire foot or hands or other body parts provided that the encroachment does not present a safety hazard and does not interfere with the opponents, and some part of the body is on or over the center line.

**The Libero:**

The libero must be designated on the line up sheet for each game. The libero can be changed from game to game. The libero must wear a uniform top that clearly contrasts the other teammates, the shorts of the libero must be identical to teammates.

The libero is allowed to serve in one of the six rotations.

A rally must occur between two libero replacements unless the next action by the libero is to serve.

Libero replacements must occur between the attack line and the end line.

## \*\*\*\*\* Work Teams \*\*\*\*\*

Teams will be required to be the “work team” as directed by the provided schedule. Teams will need to provide six (6) individuals to assist the 1<sup>st</sup> official each time they are scheduled to work. They are:

- 1 player or coach to be the 2<sup>nd</sup> (down) official \*\*\*Bring Whistles\*\*\*
  - 2 line judges
  - 1 written (book) scorekeeper that is familiar with the NCAA score sheet
  - 1 Libero tracker
  - 1 Visual scoreboard operator (flip score)
- Score sheets and Libero sheets and pens will be provided

Please make sure that at least one of your players is familiar with how to keep the written score. It is not something the official can teach in 60 seconds before a match.

A scorekeeping tutorial is available online in a PowerPoint slideshow:

[http://www.pavo.org/Portals/0/docs/SK\\_PP-final2010.pps](http://www.pavo.org/Portals/0/docs/SK_PP-final2010.pps)

# Tournament Format

## Oct 9-10, 2010

**There are 2 pools of six teams.**

Saturday Oct 9

Pool A

Joseph Case  
Central Catholic  
Frontier  
Medfield  
Minnechaug  
Westborough

Pool B

Barnstable  
Bishop Feehan  
Greely  
Longmeadow  
New Bedford  
West Springfield

Sunday Oct 10

Pool A

Agawam  
Chicopee Comp  
Lexington  
Newton North  
South Kingstown  
Ursuline

Pool B

East Longmeadow  
Mahar  
Merrimack  
Newton South  
Pelham  
Scarsdale

**Pool Play will be two 21 point games starting at 4-4 and playing to 25. Win by 2pts. 27pt Cap. Rally scoring**

**Win / Loss record will be tallied.**

**All teams will be seeded into a playoff bracket by their finish in the pool.**

**1<sup>st</sup> and 2<sup>nd</sup> place teams in each pool will move to the GOLD Bracket**

**3<sup>rd</sup> and 4<sup>th</sup> place teams in each pool will move to the SILVER Bracket**

**5<sup>th</sup> and 6<sup>th</sup> place teams in each pool will move to the BRONZE Bracket**

**Ties of record will be broken as follows:**

**Head to Head record of tied teams**

**Point Differential between tied teams**

**Point Differential among all teams in pool**

**Coin Flip**

**Playoffs:**

**Semi Finals will be one game to 25 points starting at 0-0 (No Switch)**

**Finals will be best of 3 games, 21,21,15 (Switch at 8pts in 3<sup>rd</sup> game)**

# Monday Oct 11, 2010 Format

There are 3 pools of 3 teams:

Pool A	Pool B	Pool C
Amherst	Chicopee	Mt Greylock
Holyoke	Taconic	Sabis
Lee	Turners Falls	Ware

Round Robin in pool

2-21point games in pool

All 1<sup>st</sup> place teams in pool will go to pool AA

All 2<sup>nd</sup> place teams in pool will go to pool BB

All 3<sup>rd</sup> place teams in pool will go to pool CC

Round robin in new pool.

3<sup>rd</sup> place finisher in pool CC will be eliminated from the playoffs

The remaining 8 teams will be seeded into an 8 team single elimination bracket